



NEUTRAL

Spear Phalanx

Infantry

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
Regiment(20)	5	4	-	4	2	3	15	13/15	120
Indomitable Will									10
Exchange Spears for Pikes, gaining Ensnare									20
									[150]
Phalanx, Ensnare									
Keywords: Human									
Regiment(20)	5	4	-	4	2	3	15	13/15	120
Indomitable Will									10
Exchange Spears for Pikes, gaining Ensnare									20
									[150]
Phalanx, Ensnare									
Keywords: Human									

Foot Guard

Infantry

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
Horde(40)	5	3	-	4	2	4	25	21/23	225
Indomitable Will									10
Exchange shields for two-handed weapons, lowering Defence to 4+ and gaining Crushing Strength (1)									0
									[235]
Crushing Strength (1)									
Keywords: Human, Knight									

Knights

Cavalry

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
Regiment(10)	8	3	-	5	3	3	16	14/16	195
Maccwar's Potion of the Caterpillar									20
Headstrong, Thunderous Charge (2)									[215]
Keywords: Human, Knight									
Regiment(10)	8	3	-	5	3	3	16	14/16	195
Sir Jesse's Boots of Striding									15
									[210]
Headstrong, Thunderous Charge (2)									
Keywords: Human, Knight									

Mounted Scouts*

Cavalry

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
Troop(5)	9	4	5	3	3	1	7	10/12	100
Exchange Shortbows for Blackpowder Weapons: 18", Piercing (1), Steady Aim									15
Nimble									[115]
Blackpowder Weapons (18", Piercing (1), Steady Aim)									
Keywords: Human									
Troop(5)	9	4	5	3	3	1	7	10/12	100
Exchange Shortbows for Blackpowder Weapons: 18", Piercing (1), Steady Aim									15
									[115]
Nimble									
Blackpowder Weapons (18", Piercing (1), Steady Aim)									
Keywords: Human									
Troop(5)	9	4	5	3	3	1	7	10/12	100
Exchange Shortbows for Blackpowder Weapons: 18", Piercing (1), Steady Aim									15
									[115]
Nimble									
Blackpowder Weapons (18", Piercing (1), Steady Aim)									
Keywords: Human									

Cannon

War Engine

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
1	5	-	5	4	2	0	2	9/11	[100]
Cannon (48", Blast (D3+1), Ignores Cover, Piercing (3), Reload, Shattering), Grapeshot (12", Att: 10, Piercing (1) - This attack always hits on a 6+) Keywords: Artillery, Human									
1	5	-	5	4	2	0	2	9/11	[100]
Cannon (48", Blast (D3+1), Ignores Cover, Piercing (3), Reload, Shattering), Grapeshot (12", Att: 10, Piercing (1) - This attack always hits on a 6+) Keywords: Artillery, Human									

General on Winged Beast

Hero (Mon)

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
1	10	3	-	5	5	1	7	14/16	[190]
Crushing Strength (2), Fly, Nimble, Thunderous Charge (1), Very Inspiring Keywords: Beast, Human									

Wizard

Hero (LrgCav)
Spellcaster: 1

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
1	10	5	-	4	4	1	1	10/12	50
The Boomstick									30
Mount on a Pegasus, losing Individual, gaining Fly and Nimble as well as increasing Speed to 10 and changing to Hero (Lrg Cav - Height: 4, Unit Strength: 1)									35
Replace Fireball (6) with Lightning Bolt (3)									0
									[115]
Fly, Nimble									
Spells: Lightning Bolt (3)									
Keywords: Human									

Wizard

Hero (Inf)
Spellcaster: 1

Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
1	5	5	-	4	2	0	1	10/12	50
Bane Chant (2)									20
Replace Fireball (6) with Lightning Bolt (3)									0
									[70]
Individual									
Spells: Bane Chant (2), Lightning Bolt (3)									
Keywords: Human									

The Captain[1]									Hero (Inf)
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts
1	5	3	-	5	2	0	5	13/15	[120]
Crushing Strength (1), Individual, Master Tactician, Mighty, Rallying (1), Very Inspiring									
Keywords: Human									

Total Unit Strength: 21

Total Core: 2000 (100%)

Total Units: 14